

so transmissions may be cut off unexpectedly. Government vessels in range been alerted to situation. The disaster did more than strand you on **Strand 213 14** - Codename **Eliezer**.

Please confirm list of survivors:

- Mike Lima
- Juliet India
- Papa Oscar
- Romeo Quebec
- Sierra Bravo

In addition to the **Mk II** there are other known threats on **Eliezer**, and more may develop before rescue arrives.

We know as part of your voyage you had prepared for some conditions. Each survivor should note one Threat they prepared for. When rolling against that Threat, roll twice and take either roll.

Make sure to keep a record of the **Danger** for each Threat. **Who Is In Danger**, as well as the **Time**, until the **Danger** happens. Track **Time** with stones, the more stones the longer you have. When the last stone is removed, the **Danger** happens.

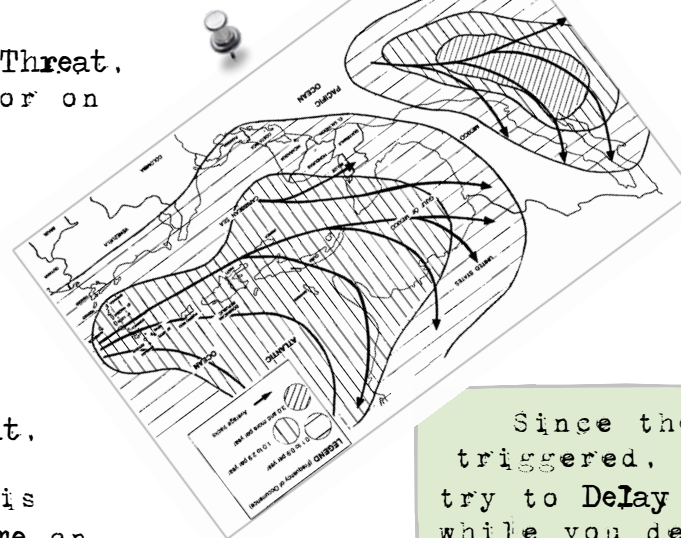
Mk II is your first Threat, it has every survivor on it's **Who Is In Danger** list and 3 **Time**. You know the **Danger**. Take note of any other Threats you have already discovered.

To deal with a Threat, roll a dice. If the number on the dice is greater then the **Time**, on the Threat, you **Fail**, otherwise you **Succeed**.

You may try to **Avoid** a Threat.

Success: Remove your name from the list of **Who Is In Danger** for that Threat.

Failure: Add your name or another survivor's name to the **Who Is In Danger** list for a Threat.



Since the **Mk II** is time triggered, you may want to try to **Delay** some Threats while you deal with others.

Success: Add one **Time** to the Threat.

Failure: Remove two **Time** from any Threat.

Your ultimate goal must be to **Stop** every Threat until help arrives. You can only **Stop** the Threats that have you on their **Who Is In Danger** list. You have to roll against the Threat twice, you only succeed if both rolls succeed.

Success: Remove the Threat from the game.

Failure: Add a new Threat. It starts with you on the **Who Is In Danger** list and **Time** equal to the number you rolled.

We have not forgotten about you, but the ability of vessels to reach **Strand 213 14** may depend on the status of **Mk II**. It is urgent that you remembe

